

South Metropolitan Cricket Association

BY-LAWS

As amended 2nd August, 2011

1. Code of conduct

The Code of Conduct of the South Metropolitan Cricket Association is written and designed with the express intention to provide clear guidelines under which the SMCA Executive, member clubs and officials wish to see the game of cricket played in all matches involving SMCA registered players, teams or clubs.

The Code of Conduct is enshrined in the By-Laws of the association with the express intention of all participants to be bound to play, administer and watch the game of cricket within the SMCA with goodwill and sportsmanship and within the boundaries of normal and acceptable community standards.

The Code of Conduct applies to all registered players, officials, office bearers, club members or supporters, member clubs including SMCA Umpires association.

Additionally the Code of Conduct will apply to any functions sanctioned by the SMCA such as Annual General Meeting's, Special General Meeting's, President and Executive meetings, Association windups, Inter-association matches and functions where SMCA members, officials, umpires or spectators are involved.

Breaches of the code of conduct may be referred to the SMCA Protests and Disputes Committee under By-Law 63a. and must be referred in any of the following manner:

1. Report by an SMCA appointed (official umpire) or a team captain in the event that the match does not have an SMCA appointed official umpire. A report from a club captain must be counter signed by a club official as confirmation that the club supports the captain's decision to make the report. All reports must be lodged within the specified time frame and by the method as outlined in By-Law 63a (iii).

2. Any report received by the SMCA Administrator will be referred for investigation and hearing by the P&D provided it meets the criteria as outlined above. If a report falls outside of the criteria, it can be referred as a matter to the P&D only if it is referred directly by the executive after discussion and review at an executive meeting or by a review of the information by another medium, most notably being email or phone between all available executive members.

3. Member clubs who breach the code of conduct will be subject to fines and penalties including penalties towards the Champion Club award if found guilty of any offence.

If a player, official, spectator or club is found guilty of a breach or breaches of the code, penalties as outlined in By-Law 65b will be applied by the P&D. The guideline for offences and penalties shall act as an indicator for the P&D but the P&D have the autonomy to apply penalties as it deems appropriate.

Breaches of the code will include but not be limited to:

- Verbal abuse of another player, spectator, official or umpire
- Assault or attempted assault of another player, spectator, official or umpire
- Threatening or intimidating behaviour towards another player, spectator, official or umpire
- Dissent
- Equipment abuse/property damage
- Excessive appealing
- Failure to control spectator behaviour inclusive of club members
- Misconduct
- Vilification

Breach of Code of Conduct Offences:

All breaches of the code of conduct will be graded in severity and the below chart is to be used as a guide only for reporting purposes. A further recommendation from the P&D to upgrade the severity of any charge brought before it will be allowable at the time of the P&D hearing or before. Any upgrade in a charge against a reported player or club will be taken into consideration in the determining any penalty handed down by the P&D.

Level 1 Offences:

Equipment abuse, excessive appealing and dissent towards an umpire's decision, sending a batsman off by pointing or gestures when a wicket has fallen which will carry a minimum penalty of a one (1) match ban and a maximum of two (2) matches

Level 2 Offences:

Threatening or intimidating behaviour towards an umpire, official or player including verbal abuse, running aggressively towards a batsman or non striker when a wicket has been taken, vilification of a minor type, attempted assault or light contact with another player will carry a minimum penalty, three (3) matches and a maximum penalty of six matches. The offending player/official's club to be fined \$100 per offence a player/official is found guilty of and be penalised towards club champion award.

Failure of Clubs to control spectator behaviour, inclusive of club members whilst club members are spectators will carry a minimum penalty \$100 fine with maximum penalty to be \$500 plus possible suspensions depending on severity of each case.

Players or officials from one club acting as spectators at another club may also be covered under this rule and subject to penalties such as fines and suspensions as deemed appropriate by the P&D.

Level 3 Offences:

Bringing the game into disrepute, which may include failure to control player, official or spectator behaviour resulting in loutish or anti social behaviour and which may cause the SMCA or the game of cricket's reputation to be tarnished in the eyes of member clubs, the general public or the WACA as the governing body of cricket in Western Australia.

Vilification of a major nature including but not limited too, racial, religious, colour, ethnic origin, cultural or severe personal nature.

Assault of a player, spectator, official or umpire.

A minimum penalty for individuals of six (6) matches to apply and a further penalty over and above six (6) matches to be deemed appropriate by the P&D for the offence depending on the charge brought before it.

A minimum penalty for a club is a \$500 fine and the maximum of \$1000 may be levied by the P&D. A further penalty of disqualification from the champion club award for the participating season and a forfeiture of the match in which the team is competing may also be applied by the P&D.

Players or officials from one club acting as spectators at another club may also be covered under this rule and subject to penalties such as fines and suspensions as handed down by the P&D.

SMCA MATCH DAY BY-LAWS

2. Matches

a. All matches shall be played in accordance with the laws of cricket except where they are negated or modified by these rules and, for the purpose of such rules, a match extending over two Saturday or Sunday afternoons shall be deemed a two-day match. A match played on a single Saturday or Sunday shall be deemed a one-day match.

b. Association Rules of Play and Wet Weather Rules are included as By-Laws (19.i through to 19.xv), (20.i through to and including 20.v), 25.b, 25.c, 25.d, 29.c, 32.a, 35.a, and 35.b.

3. Delayed start to match

a. Any club not ready to start playing within thirty (30) minutes of the scheduled time shall forfeit the match to the opposing team unless the club can furnish a satisfactory explanation to the Association. If the Captain or a Deputy is not available to toss ten (10) minutes before the scheduled start time, then that team loses the toss and shall be fined in accordance with Schedule By-Law 69.

b. In the event of late starting, it is optional on the part of the club not at fault to say whether it will continue to play after the time set down for close of play, in order to make up the time lost in starting. Such option must be exercised before start of play on which the default has taken place and in this event no protest may be entered. Beyond 15 minutes (and less than 30)

the team at fault shall lose the toss and be penalised 1 over for every three and a half minutes of late start time in their first batting innings.

4. Minimum number of players

No team may start a match with less than seven (7) players. (But By-Law 3.a does apply).

5. Declaration

At any time during a match either side may declare its innings closed and in the event of the Captain of the batting side advising the opposing Captain after the close of play on day one, or the commencement of any interval that he/she intends closing the innings, the time ordinarily allowed shall not apply and play must commence at the time fixed for the commencement or resumption of play.

6. Close of Play

a. In all matches neither side shall continue its first innings beyond the time set down for close of play in two-day matches nor beyond half the scheduled playing time in one-day matches except:

b. When a minimum number of overs has been decided under By-Laws (19.i to 19.xv) and (20.i to 20.v) the first innings shall be continued until the required overs have been completed.

c. In the event of late starting by the batting side, close of play shall be at the scheduled time and the minimum number of overs need not be bowled.

d. If an innings terminates within ten (10) minutes of a scheduled interval, the interval shall commence at the time of the termination of innings.

7. Match results

a. All match details should be submitted, using MyCricket, as soon as possible after the competition of each day's play and no later than 8pm on the Monday. The match report, comprising of the match result and team scores, player scores and confirmation of the result must be submitted by 8:00pm on the Monday after the game. Failure to meet this deadline will incur a fine of \$100.00 per offending club.

b. If any portion of a match report remains incomplete five (5) days after the completion of the match then the team at fault shall forfeit the points gained in that match. In this event, individual scores and bowling performances shall stand.

c. Where an official umpire/s is provided both teams are required to submit a "Captains Report on Umpires". This report shall be submitted, using MyCricket, by 8pm on the Monday after the completion of each match. Failure to meet this deadline will incur a fine of \$20.00

8. Substitutes

Substitutes must be registered members of the Association.

9. Re-scheduled match

Where a match is re-scheduled or transferred to a later date for any official

reason, only players who have not played in another grade on the original set date will be eligible to play in the re-scheduled match.

10. Playing conditions during byes

If a club has a lower grade fixture on a date that a higher grade in that club does not have a game fixtured (i.e. a bye) then, notwithstanding By-Law 41.c only a maximum of two (2) players can drop from the higher grade observing the bye to the lower grade for that fixture.

11. Dropping players to lower grades

a. The rules governing the requirements for movement of players between grades shall cover all players regardless of which club with which the player played within the SMCA. in any given season.

b. In all qualifying matches, no player can drop more than one grade at a time within his Club structure other than under the following exceptions.

b1. Any player promoted to a higher grade can return to his original grade provided it is in the next fixture that the player plays in.

b2 . During the period of the season where grades, other than first and second grade, are involved in two day matches, players from these grades may only move to the One-Day only Grades provided the following criteria are met :-

(i) The player may only drop to the One-Day only grade for one match day only and then return to his original grade or one grade below in his club structure.

(ii) A maximum of two players may be dropped more than one grade to any One-Day grade in the club structure per one day side per match day.

(iii) A maximum of 4 players may be dropped more than one grade to all the One-Day grades in the club structure per match day.

c. Where players are moving between grades under By-Law 11, notification must be made to the Association Administrator by way of a completed MyCricket permit application before the commencement of play.

d. During qualifying games only, all grades that play only one-day matches shall collectively be deemed to be one grade.

For the purposes of qualification under By Law 41b for end of season finals, one day grades shall be graded highest to lowest, with 'A' being the highest.

f. Lower grade players can be promoted at any time

g. The penalty for playing an ineligible player, the team shall forfeit the points gained in that match.

12. Procedure for notice of forfeit

a. If any club shall not be able to play in any match arranged by the Association, such club shall forfeit the match and give notice thereof to the

Association Administrator not later than 9pm on the Thursday preceding the date arranged for the match. The Association Administrator shall advise the opposition Club Secretary and the Umpires Advisor. Any club failing to meet this deadline will incur a fine of \$50.00 and shall pay all umpires costs.

b. If a club is unable to field a team in a grade for a fixture under By-Laws 12.a & 12.b then the team to forfeit will be the lowest grade run by that club. In the event of a club forfeiting a side other than the one lowest in the club structure, all teams below the forfeiting side in the club structure shall also forfeit and the club shall be responsible for all match costs and associated fines. For these purposes it is deemed that all grades playing one-day cricket only shall be ranked in graded order.

13. Scoring

a. Each Captain shall hand a team's list to the Umpire, or opposing Captain, prior to the toss on the first days play. The scorers must sit together and check that scores match constantly. The scorebooks must be checked and signed by both Captains and Umpire/s, at the completion of each innings and each day's play.

b. In the event of a discrepancy in the scorebooks then the method used to determine the actual score or scores shall be the mean average between the bowling aggregate and the sundries and the batting aggregate and sundries of both books. In dispute, the listed bowling and batting figures are to stand for all Association and club averages. If a discrepancy occurs and an official umpire is in attendance, both scorebooks are to be handed to the umpire and presented to the Association Administrator.

c. Both teams are required to provide a scorer. In the event of the fielding team not having a scorer available, the batting team shall provide both scorers.

14. Hours of play

a. Hours of play in qualifying rounds shall be from 1.30 to 3.30 and 3.50 to 6.00pm on consecutive Saturday and/or Sunday afternoons. Hours of play in all two-day senior finals shall be from 1.00 to 3.00 and 3.20 to 5.30pm on the dates fixtured.

b. Laws of Cricket 15 (8) – Tea Interval – 9 wickets down does not apply in the SMCA.

15. Overs

a. Each batting side unless dismissed for less, shall receive seventy-five (75) overs in the first innings. If seventy-five (75) overs have been bowled prior to the scheduled close of play, play shall cease. If seventy-five (75) over's have not been bowled prior to the scheduled close of play, play will continue until the stipulated over's have been bowled. On completion of seventy-five (75) overs the innings shall be closed. On the first day, if the team batting first is all out, or declares before the completion of seventy five (75) overs, and there is time remaining for the opposition to go in to bat, then stumps will be drawn at the scheduled close of play, irrespective of whether seventy five (75) overs have been bowled or not. On the second day, the team batting second is entitled to further seventy-five (75) overs. If the side fielding first

in a two day game dismisses the batting side within 30 minutes of the scheduled close of play, it will have the option of deciding if it will bat until the close of play.

b. A minimum of seventeen (17) overs or part thereof must be bowled in the last hour on the second day provided that both teams have completed an innings.

c. If the number of balls required to be bowled (i.e. 75 overs) have not been bowled within fifteen (15) minutes of the time due for the cessation of play on either day of a match, the bowling team to incur a penalty of .10 point for every over, or part thereof, remaining unbowled at the scheduled close of play. Furthermore, the Captain of the batting side may request play to continue until the required number of overs has been bowled. This rule shall only be enforced if an official Umpire is in attendance and he/she shall check the number of overs remaining at the time scheduled for the close of play and mark the penalty to be imposed in both scorebooks at the drawing of stumps. Club Registrars to record penalty on match reports and the official Umpire/s shall advise the Umpires Advisor by 8pm on the Monday after the game. The Umpires Advisor shall pass such information onto the Association Administrator.

d. Any player arriving late for a fixtured match may bowl immediately on each day's play.

16. Follow-on

The follow-on in all matches in all grades is a minimum of one hundred (100) runs.

17. Points system two day games

- (a) Each wicket taken in both innings 0.20
- (b) Each run scored in both innings 0.01
- (c) Outright win after leading on 1st innings 15
- (d) Outright win after a tie on 1st innings 12
- (e) Outright win after trailing on the 1st innings 10
- (f) Outright tie after tie on 1st innings 7.5
- (g) Outright tie after trailing on the 1st innings 6
- (h) Win on 1st innings 10
- (i) Tie on 1st innings 5
- (j) Outright loss after leading on 1st innings 5
- (k) Outright loss after a tie on 1st innings 3
- (l) Match drawn if no result on 1st Innings 5 points each

18. No ball rules for two day matches "dangerous and unfair bowling"

Bowling of fast short pitched balls

- a. The bowling of fast short pitched balls will be considered dangerous and unfair, if the umpire at the bowlers end considers that by repetition and taking into account that their length, height and direction they are likely to inflict physical injury on the striker irrespective of the protective equipment he may be wearing. The relative skill of the striker shall be taken into consideration.
- b. A bowler shall be limited to two fast short pitched balls per over. A fast short pitched ball is defined as a ball which passes, or would have passed clearly above the head of the striker standing upright at the crease. In the event of a bowler bowling more than two short fast pitched balls in an over the Association Approved umpire at the bowlers end shall call and signal "no ball" on each occasion.

Bowling of high full pitched balls

- c. If a bowler bowls a fast high pitched ball which passes or would have passed on the full above waist height of the striker standing upright at the crease the umpire at the bowlers end shall call and signal "no ball".
- d. If a bowler bowls a slow paced ball which passes or would have passed on the full above shoulder height of the striker standing upright at the crease the umpire at the bowlers end shall call and signal "no ball".
- e. On artificial wickets, if the ball bowled hits the edge or wider than the edge of the prepared playing surface, the umpire at the bowler's end shall call and signal "no ball".

19. Weather and other effect games – two day games

First Day

- i. Where play has been suspended or delayed through no fault of either team, for a period/s greater than fifteen (15) minutes on the first day of play, the Captains shall confer to agree on a compulsory declaration allowing equal batting time for both teams. (Equal batting time may extend into the second day's play). Weather and light permitting, Captains may agree to extend the scheduled time for stumps, to make up for lost time. Where no agreement can be reached, the official umpire/s shall make the decision. The official umpire/s decision will be final.
- ii. Where no agreement can be reached by the captains and there are no official umpires/s the Match Day Referee shall be contacted, by phone, on match days only, to resolve disputes, to make a decision and this decision will be conveyed to both captains and the decision shall be final.
- iii. In matches where no play is possible on the first day, on the scheduled second day of play, the clubs involved are to play a one day game under one-day rules. Refer to By-Laws 24.a, 24.b & (25.a through to and including 28.b.ii)

Second Day

iv. Where play has been suspended or delayed through no fault of either team, for a period/s greater than fifteen (15) minutes on the second day of play, the Captains shall confer to agree on extending play after the scheduled time for stumps to allow equal overs for both teams. Where no agreement can be reached, the official umpire/s shall make the decision. The official umpire/s decision will be final.

v. Where no agreement can be reached by the captains and there are no official umpires/s the Match Day Referee shall be contacted, by phone, on match days only, to make a decision and this decision will be conveyed to both captains and the decision shall be final.

vi. In games where no play is possible on the second day the following will apply.

vii. If a result has not been achieved, the game will be declared a draw.

viii. If a result has been achieved, the result will stand.

ix. Bonus points earned will be retained by each team.

Both Days

x. Where no play is possible on either day, average overall points for the round (if any games were played) in that grade will be granted. To claim the points, a match report with a named team must be submitted to the Association Administrator.

xi. Where all games in a round are not played by any club, no points will be awarded.

xii. Where By-Laws 19.i, 19.ii, 19.vi, 19.vii, 19.viii become inoperative, the game will be declared a draw.

xiii. If a team is proven guilty of gross misconduct by breaching any or all of By-Laws (19.i through to and including 19.ix) the Protests, Disputes and Appeals Board may, in the case of a drawn game, award the game to either team.

xiv. Any reduction to the number of overs shall be calculated using 3 1/2 minutes per over.

xv. Official umpires are to use discretion if penalties for slow over rates are applied.

20. Fitness of ground, weather and light

i. In accordance with the SMCA Insurer Jardine Lloyd Thompson Pty Ltd (ABN 69 009 098 864) and their Risk Management and Cricket Australia's National Risk Protection Program the two opposing captains shall complete the Game Day Checklist together prior to commencement of each days play.

In accordance with the Risk Management Policy a copy of this Checklist should be kept for a period of seven (7) years by the Home Club/ Team.

ii. In accordance with this policy should a risk be identified as such, the captains are firstly to follow the Checklist Information and Guidelines in an order to rectify, control, avoid, transfer or accept the risk. Should no agreement be made between the two captains the decision shall then become that of the official umpire/s. Should no umpire/s be appointed to the game a decision shall then be sought from the Match Day Referee, by phone, on match days only, and shall convey verbally their decision to both captains and the decision is, therefore, final.

iii. The SMCA Executive reserve the right to abandon 'weather affected' rounds of fixtures if necessary, or reduce a 'weather affected' round of fixtures to a one day fixture if deemed necessary. The Laws of Cricket 3 (8) remain applicable in any weather-affected game.

iv. In all weather and other affected games covered in By-Laws (19.i through to and including 19.xv), (i through to v), 25.b, 25.c, 25.d, 29.c, 32.a, 35.a, and 35.b. if the Captains agree, their wishes shall be met. Where no agreement can be reached or prevailing conditions could jeopardise the safety of any player/s, the official umpire/s shall make the decision to continue, suspend or call off play. The decision to continue, suspend or call off play can be made at any stage during the scheduled hours of play. The official umpire/s decision will be final.

v. Where no agreement can be reached by the captains and there are no official umpires/s the Match Day Referee shall be contacted, by phone, on match days only, to make a decision and this decision will be conveyed to both captains and the decision shall be final.

21. Finals

Dependent upon the composition of each senior grade the Executive shall determine the format for the finals from one of the following:

a. Final Four

Finals matches shall be played between the top four (4) teams as follows:

Semi-Finals:

1st vs. 4th Game 1

2nd vs. 3rd Game 2

Grand Final: Winner 1st Semi Final vs. Winner 2nd Semi Final

b. Final Six

Finals matches shall be played between the top six (6) teams as follows: Elimination Finals. 1st vs. 6th 2nd vs. 5th 3rd vs. 4th

The two lowest ranked losing sides are eliminated. The three winning sides

are ranked in order of their finishing position on the home and away ladder and the losing side is ranked fourth giving up any opportunity of a home final for the remainder of the final series.

Semi-Finals:

1st vs. 4th

2nd vs. 3rd

The exception to this is that if 6th beats 1st they will be fixtured against the side ranked second.

If 6th beats 1st

3rd vs. 1st

2nd vs. 4th

If weather or any other cause interrupts a semi final and a result cannot be achieved the positions as declared at the start of the semi final match take precedence over ladder position at the end of the home and away season for declaring the result. Grand Final: Winner 1st Semi Final vs. Winner 2nd Semi Final

c. Finals shall be played on two (2) consecutive days, or as otherwise fixtured. The hours of play shall be as specified in By-Law 14.a.

d. Any team in a two day final that does not bowl the required number of overs within thirty minutes of the scheduled time for stumps, shall be declared the loser of that final. The result can only be amended if the aggrieved team can furnish a satisfactory explanation to the Protests, Disputes and Appeals Board as to the extenuating circumstances for excessive time lost. The above does not apply if a result has been achieved.

e. In the event of a tied or drawn semi or elimination final the higher ranked side at the end of the qualifying matches shall be declared the winner.

f. For two-day final rounds the conditions of play as set out in By-Laws 15.a shall apply.

22. Grand Final only

In the event of a tied game both teams shall be declared as "Joint Premiers". In the event of a drawn Grand Final the higher ranked side at the end of the qualifying matches shall be declared the winner.

23. Premiership points / Final placing

a. If two or more teams are equal on points, their relative positions shall be determined by averages, for which purpose the following system shall be employed:

b. The batting average of a team shall be ascertained by dividing the total number of runs scored for by the total number of wickets lost by that team.

The batting average against shall be obtained by dividing the total number of runs scored against by the total number of wickets taken. The former shall be divided by the latter and that team having the higher quotient shall be considered to have the best performance. In any innings which has been declared closed only the number of wickets actually fallen shall be considered lost.

SMCA ONE DAY MATCH DAY BY-LAWS

24. Hours of play

a. Hours of play in one day qualifying rounds shall be from 1.00p.m. to 3.30p.m. and 3.50p.m. to 6.20p.m. on a Saturday or Sunday afternoon. In the event of the innings of the team batting first being completed prior to 3.30p.m, a twenty (20) minute tea break between innings will be taken immediately. The scheduled time for stumps shall be adjusted to allow the team batting second an innings of two hours and thirty minutes.

b. Hours of play in all end of season One Day finals shall be from 12.30pm to 3.00pm and 3.20pm to 5.50pm on the dates fixtured.

25. Match rules and condition of play

a. One innings per team, being limited to forty (40) (six) ball overs, provided however that if the team batting first has not been dismissed and has not received forty (40) (six) ball overs by 3.30pm, the innings will continue until 40 overs have been bowled or the side is bowled out. After a 20 minute tea break, the team about to bat will receive only the number of overs it bowled by 3.30pm and shall be entitled to receive these overs even after a result has been achieved or the side is bowled out.

b. In the event of a match starting late or where play has been suspended or delayed through weather or other circumstances beyond the control of either team, the Captains shall confer to agree on a compulsory declaration allowing equal batting time or reduced overs for both teams.

c. Reduced overs to be calculated using one over for each 3 ½ minutes of lost time. Weather and light permitting, Captains may agree to extend the scheduled time for stumps, to make up for lost time. Where no agreement can be reached, the official umpire/s shall make the decision. The official umpire/s decision will be final. Where no agreement can be reached by the captains and there are no official umpires/s the Match Day Referee shall be contacted, by phone, on match days only, to make a decision and this decision will be conveyed to both captains and the decision shall be final

d. In all weather and other affected games covered in By-Laws (25.b & c), if the Captains agree, their wishes shall be met. Where no agreement can be reached or prevailing conditions could jeopardise the safety of any player/s, the official umpire/s shall make the decision to continue, suspend or call off play. The decision to continue, suspend or call off play can be made at any stage during the scheduled hours of play. The official umpire/s decision will be final.

e. Where no agreement can be reached by the captains and there are no

official umpires/s the match day referee shall be contacted to make a decision and this decision will be conveyed to both captains and the decision shall be final.

f. If a team bowling second is proven guilty of breaching the equal overs rule, the Protests, Disputes and Appeals Board may award the game to the team batting second.

g. If the number of overs required to be bowled have not been bowled in the specified time allowed, the bowling team shall incur a penalty of a loss of .10 incentive points for every over or part thereof remaining unbowled as at the scheduled close of innings. Loss of penalty points shall only be enforced if an official umpire is in attendance.

26. Bowling limitations

a. Each bowler is limited to eight (8) overs in an innings of forty (40) overs. In the event of a bowler being injured during the course of his/her over and is unable to finish the over at that time, the over shall be completed by another bowler. One (1) of the limitation of eight (8) overs shall be recorded against each of the injured bowler and the replacement bowler. However, only one (1) over shall be added to the aggregate overs of the bowling team.

b. In the event of a fieldsman being forced to leave the field through genuine injury or illness, he shall be entitled to bowl once he has resumed the field for a period of three (3) minutes. If a fieldsman leaves the field of play for any other reason, he shall not be entitled to bowl until he has resumed on the field of play for an equal time that he was off.

c. Any player arriving late for a fixtured match may bowl immediately.

27. Wide ball

a. Umpires are instructed to apply a very strict and consistent interpretation in regard to wide deliveries in order to prevent negative bowling wide of the wicket or over the batsman's head.

b. As a guideline to the umpires for the calling of wides on the offside the crease markings detailed in Annexure A shall be marked in white at each end of the pitch. The inner-edge of each line: 17 inches (43.2 cm) inside each Return crease i.e. 35 inches (89 cm) on each side of the imaginary Centre-line. If a ball passes outside the Off-side Wide-line without touching the striker, the Bowlers end umpire must call & signal Wide.

c. Any offside or leg side delivery which in the opinion of the umpires, does not give the batsman a reasonable opportunity to score shall be called a "wide". As a guide, on the leg side, a ball pitching clearly outside the leg stump and going further away should be called a "wide".

d. To assist unofficial umpires, all pitches are to be marked with a white line. The inside of the white line being six inches (15cms) outside the "leg stump". Both sides of the stumps are to be marked to allow for both right and left handed batsmen.

28. No ball

a. If a ball passes, or would have passed above the shoulder of a batsman standing upright at the crease, the umpire standing at the bowlers end shall call and signal “no ball”.

b. Bowling of high full pitched balls

i. If a bowler bowls a fast high pitched ball which passes or would have passed on the full above waist height of the striker standing upright at the crease the umpire at the bowlers end shall call and signal “no ball”. ii. On artificial wickets, if the ball bowled hits the edge or wider than the edge of the prepared playing surface, the umpire at the bowler’s end will call and signal “no ball”.

29. Result (qualifying rounds)

a. One day matches not played under ordinary conditions or otherwise decided, shall be won by the team scoring the greater number of runs, irrespective of the number of wickets lost by either team, provided that the required number of overs have been bowled to the team batting second.

b. If both teams have completed their innings and the scores are equal, then the result shall be a tie.

c. If due to the weather, or circumstances beyond the control of either team, the number of overs required to be bowled to the team batting second has not been bowled and a result has not been achieved, the result of the match shall be a draw. Bonus points earned will be retained by each team.

d. Where no play is possible, average overall points for the round (if any games were played) in that grade will be granted. To claim the points, a match report with a named team must be submitted to the Association Administrator.

30. Incomplete match

By-Law 30a and 30b were revoked at the SMCA Executive meeting 24th November 2009. See By-Law 29c for information regarding the result of weather effected matches.

31. Points system for one day matches

Each wicket taken 0.20 Each run scored 0.01 Win 6 Tie 3 Match drawn 3 points each

32. One day finals

a. To constitute a game in both the One Day Competition and the Mid Season One Day Competition finals, a minimum of twenty (20) overs must be bowled to each team. If the game due to weather or other circumstances beyond the control of either team is incomplete, (i.e. to one or both teams not receiving the minimum twenty (20) overs) the team finishing higher on the Ladder at the end of the regular season will be deemed the winner of the game

b. If each team has received the minimum of twenty (20) overs the winner shall be the team with the best run rate to 2 decimal points (i.e.: 3.25) at the

corresponding completed over for each innings (see example below)

Example: Team A: 8 for 220 after 40 Overs (3 for 100 after 24 Overs) Run Rate at 24 overs 4.16

Team B: 4 for 125 after 24.3 overs (4 for 120 after 24 Overs) Run Rate at 24 Overs 5.00

Winner of Game is Team B

c. Should the run rate be exactly the same for both teams as set out in the example above, the team with the least wickets lost at the corresponding completed over shall then be declared the winner. Using the example above should the Run rate both be the same at the corresponding completed over the winner of the game would be Team A as they had only lost 3 wickets to Team B's 4 wickets.

d. Should neither team be able to be separated by either By-Laws (32.b or c) then the game shall be deemed a tie and the winner shall be deemed under rule By-Law 32.g

e. If any team bowling second in a one day final that does not bowl the required number of overs within fifteen minutes of the scheduled time for stumps, the team bowling second shall be declared the loser of that final. The result can only be amended if the aggrieved team can furnish a satisfactory explanation to the Protests, Disputes and Appeals Board as to the extenuating circumstances for excessive time lost.

f. By-Law 32.e does not apply if a result has been achieved (i.e.) Team Batting second innings has been concluded prior to completing the required overs.

g. In the event of a tied game both teams shall be declared as "Joint Premiers".

33. Qualification for Mid Season One Day Final

a. A player must take part in at least four (4) days of fixtured one-day games with his club to be eligible for mid season one-day finals. Should the season be shortened due to unforeseen circumstances the Executive may restate the number of qualifying days.

b. Qualification for finals: No player shall play in a lower grade final unless he has played the majority of days in that grade or lower. For the purpose of this rule the term "majority" means more than half.

c. Only in the event that a club has teams in consecutive grades within that clubs structure, in a finals match on a particular day: If a player has qualified with the club in the higher grade but is not selected to play in that team, he may be considered for selection in the next grade regardless of the number of qualifying matches he has played in that grade. Such a player may continue to play in the lower team for the duration of the final matches. Players may only drop down one grade when these special conditions apply. Once a team is eliminated in a final no player from that grade may be

relegated to a lower grade unless covered by By-Law 33.a and 33.b.

d. Players may come up from lower grades, providing By-Law 33.a is met.

SMCA FINALS BY-LAWS (ONE AND TWO DAY MATCHES)

34. Grounds for finals

a. Every year, ALL clubs are to book their grounds for the season on the presumption that their team/s will be playing off in the finals.

b. Qualifying Finals – Games will be played on the ground/s of the team/s finishing 1st, 2nd and 3rd, after the conclusion of the home and away fixtures, in all grades (subject to By-Law 34.e).

c. Semi-finals – Games will be played on the ground/s of the team/s finishing 1st & 2nd, after the conclusion of the home and away fixtures, in all grades except where the highest ranked loser from the qualifying finals forfeits such right to host the semi final (subject to By-Law 34.e).

d. Grand finals – All Grand Finals will be played on the ground/s of the team/s finishing highest after the conclusion of the home and away fixtures (subject to By-Law 34.e).

e. If a club, playing off in a final round, has more teams than grounds available, then, starting with their lowest grade, the game/s will be played on a ground designated by the Executive.

f. If a ground, designated for a final becomes unavailable or is not considered by the Umpires Advisor to be of an acceptable standard, the Association Administrator and Umpires Advisor may recommend to the Executive that the game be reallocated to another suitable ground.

35. Finals affected by rain

a. In a rain affected Qualifying Final, Semi-Final or Grand Final where no result is achieved, the side holding the highest position at the end of the qualifying round will be awarded the match.

b. Refer to By-Laws 19.i, 19.ii, 20.iv, 20.v, (32.a through to an including 32.g)

37. All finals

The umpires shall be paid by the Association.

38. Playing times: Two day finals

1.00 – 3.00 TEA 3.00 – 3.20 3.20 – 5.30

39. Playing times: One day finals – end of season (March)

12.30 – 3.00 TEA 3.00 – 3.20 3.20 – 5.50

40. Playing times: One day finals – mid season

1.00 – 3.30 TEA 3.30 – 3.50 3.50 – 6.20

41. Qualifying for end of season finals

- a. A player must take part in at least six (6) days of fixtured games with his club to be eligible for finals. Should a season be shortened due to unforeseen circumstances the Executive may restate the number of qualifying days.
- b. Qualification for finals: No player shall play in a lower grade final unless he has played the majority of days in that grade or lower. For the purpose of this rule the term “majority” means more than half.
- c. Only in the event that a club has teams in consecutive grades within that clubs structure, in a finals match on a particular day: If a player has qualified with the club in the higher grade but is not selected to play in that team, he may be considered for selection in the next grade regardless of the number of qualifying matches he has played in that grade. Such a player may continue to play in the lower team for the duration of the final matches. Players may only drop down one grade when these special conditions apply. Once a team is eliminated in a final no player from that grade may be relegated to a lower grade unless covered by By-Law 41.a and 41.b.
- d. Players may come up from lower grades, providing By-Law 41.a is met.

INTER-ASSOCIATION MATCH BY-LAWS

42. Laws

- a. The Association may be represented in the Inter-Association Competition conducted by Cricket West.
- b. To qualify for Colts matches, a player must be Under 21 years of age on the 30th September, prior to the season in which the player competes.
- c. To qualify for Veterans matches, a player must be over 35 years of age on the 30th September, prior to the season in which the player competes.
- d. Any player who is injured during an SMCA association match, which is taking place during a SMCA fixture, may be replaced by a player within the club (without penalty) for the second day of the match. Such replacement must be brought to the attention of both the opposition captain and the Association Administrator prior to the commencement of play on the second day.

43. Selection panel

The Selection Panel shall be appointed at the Executive Meeting held in September, prior to each season, from nominations received.

44. Player nominations

All clubs are requested to nominate players for Seniors, Colts and Veterans, with contact details to the Association Administrator, prior to the commencement of each season.

45. Player obligations

Players selected for Inter-Association matches are required to contact the Selection Panel, at least 24 hours prior to the match, if they become unavailable. Players are requested to arrive at the ground at least 45 minutes prior to the commencement of each match.

SMCA REGISTRATION, CLEARANCES AND PERMITS BY-LAWS

46. Registration

- a. All clubs must list and register players, regardless of age, on MyCricket prior to such players playing for that club in any match organised by the SMCA. Registrations will be accepted by phone to the Association Administrator prior to the start of the game in which the player is to compete if the club is unable to access MyCricket. No late registrations accepted. Full details including club, name and date of birth are required on the phoned registration. Registrations submitted by phone must be confirmed by the club on MyCricket before the match report is submitted.
- b. The closing date for registration of players shall be prior to the commencement of the last qualifying fixture.
- c. When two (2) clubs within the Association merge to form one club the players registered with both those clubs will be bound to the new club formed by such merger and will require a clearance to move from that new club.
- d. In the event of any club playing an unregistered member the match shall count as a forfeit against the club playing such player. See By-Law 69 for penalties. The side not at fault is awarded forfeit points or points earned in the game, whichever is the greater. All match statistics for non-offending players will stand for Association trophies.
- e. Players registered for any given club on MyCricket will require a clearance to play elsewhere.
- f. In the event of a club playing a player under a false name, then all games participated in by that club in that round shall be considered to be forfeited with the penalties as outlined in By-Law 46.d to apply. The Captain of the offending team in which the player participated is to be suspended for one match for filling in a false team sheet. The player who has offended shall be dealt with by the Protests, Disputes and Appeals Board.
- g. All clubs must, by 1st October, 1st January and 1st April each year, furnish to the WACA, via the SMCA Administrator, a list of all members who have left that club and who are currently in default by reason of a breach of that club's rules, or for non-payment of any sums of money due to that club. All clubs on or before the due dates must notify the SMCA Administrator, even if the initial list supplied has not changed.
- h. Any player whose name appears in a list of defaulting members furnished under By-Law 46.g, shall be disqualified from playing in any matches arranged by the SMCA until such time as his/her name has been removed

from such list of defaulting members, by the authority of the affiliated club. Any player who does not comply with this rule shall be fined in accordance with By-Law 69 of these by laws, and his or her team shall forfeit the game.

47. Clearances

- a. Any player transferring from any Association affiliated with the W.A.C.A. (Metropolitan or Country based), must furnish a clearance from the club in which he last played. Where this association uses MyCricket then the clearance must be finalised prior to the commencement of a game in which the player participates.
- b. Should the Association not use MyCricket the clearance form, which must be dated prior to participation in any game organised by the Association, is to be passed to the Administrator no later than seven (7) days after the completion of the first match in which the player competes. This rule shall not apply to a player joining the Association directly from a State other than Western Australia. The Association Administrator will contact MyCricket to have that player details transferred from the previous club if the previous club uses MyCricket. Otherwise a new registration can be done by the new club.
- c. Any player transferring between clubs within the SMCA must have a clearance completed on MyCricket prior to the commencement of a game in which the player participates. Failure to do so will deem the player not cleared and a forfeit will be the result. The Association Administrator will transfer the said player's details to the new club as soon as is practical.
- d. The only grounds on which a player can be refused a clearance, concern the financial status of the player. Any player, who feels disadvantaged by any hold up in their clearance, may apply to the Association Administrator for a temporary permit to play for the new club until the matter is settled. If there is any dispute over the financial status of the player, the sum in dispute shall be lodged with the Association by the player. When the dispute has been settled by the Protest, Disputes and Appeals Board, the monies being held by the Association will be dispensed according to the decision of the Board. The Association will not retain any of the money.
- e. Any member of an un-financial club on the books of the Association requiring to register with any other Associated Club will be accepted together with a fee of twenty dollars (\$20.00) except in the case where the club has been disbanded for more than three (3) years, such player will be permitted to play without the lodgement of any fee.
- f. In any one season, a player registered with an Associated Club who wishes to play Junior Cricket with a Western Australian Cricket Association club in that same season and/or return to his/her home club, may do so without clearance provided the relevant Registrar has received the agreement of the home club.

48. Permits

See By-Law 11

49. Eligibility of players for colt's competition

To be eligible to play in the Colts competition registered players must be under 21 years of age on 31st August, prior to the commencement of each season. Any player taking part in these competitions must submit proof of age to the Association Administrator.

SMCA FIXTURES AND GRADINGS BY-LAWS

50. Fixtures and Grading's Committee

- a. The Fixtures and Grading Committee shall be made up by members of the Executive and any other nominated person.
- b. Each season Clubs are required to submit a properly completed Team and Ground nomination form to the Administrator prior to a date set by the Executive.
- c. Following receipt of nominations, the sub-committee is to arrange grading and fixtures under guidelines set by the Executive.
- d. Where divisions occur within a grade (e.g. 2nd grade div 1 and div 2), each division shall constitute a separate grade.
- e. In each senior grade, promotion and relegation shall be based upon the number of points gained in the qualifying rounds of the previous season, with one of the top two (2) teams being promoted and the bottom team relegated

51. Composition of grades

- a. In the event that a club has a team(s) liable to promotion or relegation to any grade, such promotion or relegation shall be subject to that club not already having a team in that grade. Except where relegation of the bottom side in any grade affects the number of sides a club may field, the Committee may elect to place more than one team from that club in either of the bottom two grades of the competition.
- b. Any club wishing to have a team or teams to play one day fixtures only must apply to do so in writing.
- c. No team can be forced to play all one day fixtures.
- d. When an established club, from another Association or Organisation, or a new club is formed and admitted to the Association, the elected sub-committee is to endeavour to place the team or teams from the new club into appropriate grades. Such placement shall be subject to the proviso that no existing team shall be unfairly relegated to make room for a new team joining the Association.
- e. Where a situation arises where gradings are deemed impossible under these rules, the Executive may, under exceptional circumstances, act in the best interests of the competition.

LOCAL RULES

52. The playing field, facilities and equipment

- a. The home team shall be bound to see that the playing wicket is in good order, the boundary and pitch lines clearly and permanently defined and to provide stumps and bails. The popping crease lines to be extended and permanently marked two metres wider than the pitch on both sides, where possible. Boundaries are to be set at sixty (60) metres, where possible.
- b. Clubs with boundaries of less than 60 metres, are to notify the Association in writing, seeking approval of that ground for matches.
- c. Should two or more grounds have boundary's that overlap each other, the home club may with approval of the Association mark a direct line between the two points where the boundaries meet. Should this occur the boundary shall be marked both with marked line and boundary markers. Should this occur it is the responsibility of the home team captain to notify the visiting team captain and appointed umpire/s prior to commencement of the game.
- d. Should the grounds boundaries remain overlapping these boundaries must be line marked however the boundaries should in this case not be marked with boundary markers that may be in the field of play in either or both grounds. Should this occur it is the responsibility of the home team captain to notify the visiting team captain and appointed umpire/s prior to commencement of the game.
- e. In the case of a two day match should only one of the days of play allow for a full sized boundary the boundary shall be marked on both days as if there was two or more games therefore ensuring that the ground is the same for both sides. Should this occur it is the responsibility of the home team captain to notify the visiting team captain and appointed umpire/s prior to commencement of the game.
- f. Any team not satisfied with the preparation of the wicket or condition of the playing field on the day of the match shall be at liberty to report the matter to the Executive, who shall inspect the same and provided any discrepancies were directly attributed to the Home Club, have full power to fine, disqualify or deal with the offending club as they deem necessary under the circumstances.
- g. All ferrules, top and bottom, plastic, or otherwise, must be removed from all stumps prior to their use.
- h. Clubs are to ensure that prior to the nomination of grounds at the AGM (By-Laws 50.a, 50.b, 50.c, 50.d, 50.e) the minimum ground standards are as follows:
 - i. Toilets and or opened change rooms for the duration of the game
 - ii. Afternoon tea facilities.
 - iii. Tables and chairs for scorers.

iv. The nomination of grounds without these minimum requirements referred to in (By-Laws 52.b, 52.c, 52.d, 52.e, 52.h.i, 52.h.ii, 52.h.iii) may not be accepted.

53. Cricket attire – two day cricket

All players who take the field of play in a two day game shall wear the approved dress i.e.

- a. HATS – White hat or cap, approved club hat or cricket cap, with which the player is registered, (approved means – approved by the Association). S.M.C.A. caps are not permitted for club fixtures.
- b. SHIRTS – White or cream, long or short sleeved shirts with collar attached
- c. TROUSERS – Long white or cream trousers.
- d. SOCKS – Predominantly white or cream socks.
- e. FOOTWEAR – Predominantly white cricket boots or shoes.
- f. JUMPERS – Plain white, plain cream or club pullover with either short or long sleeves or sleeveless.
- g. SPONSORSHIP LOGOS – Any club sponsor/s that will be displayed on any or all playing attire must meet the approval of the Executive. A design of the attire showing the layout of the clothing including sponsor/s logos must be approved by the Executive.
- h. In all grades below third grade, white shorts and white T-shirts are permitted.
- i. Clothing manufacturers logos are permitted on shirts and trousers
- j. Any player reported for infringing this rule shall draw a fine upon their club.

54. Cricket attire – one day cricket

All players who take the field of play in a fixtured one day match shall wear the approved dress i.e.

- a. HATS – White hat or cap, approved club hat or cricket cap, with which the player is registered, (approved means – approved by the Association). S.M.C.A. caps are not permitted for club fixtures.
- b. SHIRTS – White or cream, long or short sleeved shirts with collar attached or any one day shirt that has been approved by the association to be worn in One Day Matches
- c. TROUSERS – Long white or cream trousers or any one day trousers that has been approved by the association to be worn in One Day Matches
- d. SOCKS – Predominantly white or cream socks. e. FOOTWEAR – Predominantly white cricket boots or shoes.

f. JUMPERS – Plain white, plain cream or club pullover with either short or long sleeves or sleeveless or any one day jumpers that has been approved by the association to be worn in One Day Matches

g. Should any association approved gear be worn it must be worn by all members of that team. Where player/s are incorrectly attired in any way, the Umpire will inform the captain of the offending team, of the attire and note same in both score books. Should more than one player be breaching this rule it will be deemed that the playing attire worn by the majority of the players on that team is the correct attire and the other offending players shall be noted and reported by the umpire/s

h. SPONSORSHIP LOGOS – Any club sponsor/s that will be displayed on any or all playing attire must meet the approval of the Executive. A design of the attire showing the layout of the clothing including sponsor/s logos must be approved by the Executive.

i. In all grades below third grade, white shorts and white T-shirts are permitted.

j. Clothing manufacturers logos are permitted on shirts and trousers

k. Any player reported for infringing this rule shall draw a fine upon their club.

l. Where a player is incorrectly attired in any way, the Umpire will inform the captain of the offending team, of the attire and note same in both score books

55. The ball

In all grades a new ball being a Red Kookaburra Tuff-Pitch 156g, must be provided by the fielding side at the commencement of each innings. If captains agree, an old good quality Kookaburra Tuff Pitch ball or a Kookaburra Practice Ball may be used in the third or fourth innings of the match. A new ball may be taken after seventy-five (75) overs in any innings.

56. Drinks

a. Drinks shall not be taken on the field more than once in each session of play except by mutual consent of the Captains. Should on days of extreme heat extra drinks breaks cannot be reasonably be denied by either the umpire/s or opposing captain in the absence of an official umpire.

b. Drinks may only be held by the Square Leg Umpire/s with prior approval of the opposing captain

c. No team drinks shall be taken on the field after 5.30pm.

57. Blood rule

Any player who bleeds for any reason shall leave the field of play immediately and shall not return until the bleeding has stopped to the satisfaction of the umpire/s or opposition captain. Normal rules for leaving the field of play shall apply. If this rule applies to the last two batsmen of the innings, one period to a maximum of 10 minutes injury time is added, to

stop the bleeding, before the injured player is declared retired hurt.

SMCA UMPIRES BY-LAWS

58. Applications

All applications by persons to become umpires shall be considered by the Umpires Advisor. Once appointed he/she shall become an official member of the Umpires panel and shall comply with the Laws of Cricket and of the Association.

59. Training

All umpires shall attend training courses conducted by the association and are recommended to attend umpire courses conducted by the WACA.

60. Payment for umpires

a. In a two day game, the home team shall pay on the first day, the away team on the second day. For a one day game, both teams shall pay half the umpires costs. This rule shall apply in all fixtured games but the Association shall pay all umpires costs in finals.

b. Any club failing to meet the requirement of clause By-Law 60.a shall be regarded as an un-financial club until the umpire/s have been paid.

61. Square leg umpires

Square leg umpires must be registered members of the club for which they are officiating and the Association. They shall observe Association rules, be neatly dressed and assist the umpire at the bowler's end by maintaining a count of balls each over.

SMCA PROTESTS AND DISPUTES BY-LAWS

62. Protests and disputes

a. The Protests, Disputes and Appeals Board (hereafter referred to as the P&D) may consist of up to five (5) persons who will make up a sitting board to hear any matters brought before it. Alternate persons may be co-opted to assist this board to carry out its duties if so required.

b. Upon election of the P&D, the Executive shall appoint one member of the P&D as chairperson.

c. The P&D shall be coordinated by an Executive member, who shall:

i. convene all hearings and determinations of the P&D;

ii. at any hearing or determination of the P&D, supply the P&D with any written testimony of any person connected with the hearing or determination;;

iii. introduce all parties and other persons present at any P&D hearing

or determination, and call witnesses as required;

iv. where possible, assist the P&D by providing it with any information it may request;

v. deliver all determinations of the P&D promptly to the Administrator; and,

vi. otherwise not take part in the deliberations of any hearing or determination of the P&D.

d. The P&D shall be convened by the Executive member referred to in (By-Laws 62.c.i through to and including 62.c.vi) to hear and determine the outcome of all disputes, charges, offences or disciplinary matters arising under the Association Constitution rules or these by-laws.

e. At any P&D hearing, the matter shall be heard and determined by the Board Chairman and two other appointed or co-opted persons..

f. This item removed at AGM, 3rd August 2010.

g. The Executive may from time to time prescribe the procedure to be followed prior to, during and after a hearing or determination of the P&D. h. In making a determination, the P&D may impose such penalties as it believes appropriate in any case that has been referred to it by the Association. Specific limitations are:

i. Fines on individuals may not exceed \$100.00 for each offence;

j. Fines on clubs may not exceed \$1000.00 for each offence

k. The nature and type of penalties that the P&D may impose will depend upon each individual case but could include, reprimand, good behaviour bond, suspension, fine, for an individual; for a club, the above applicable but other penalties such as loss of points or game may also be appropriate

l. Any affiliated person/s of a club or body found guilty of an offence by the P&D, shall pay costs of fifty dollars (\$50.00) per person per charge per hearing. Payment of such costs is the responsibility of the member club as per By-Law 69 of these by-laws.

m. The P&D may impose a penalty of not more than \$100.00 and/or a three match suspension upon any person or persons who in dealing with the P&D, deliberately obstructs, misleads, or acts in a manner detrimental to the effective or efficient running of a hearing.

63. Disciplinary hearings and procedure for reporting

a. Any affiliated member of a club or body can be reported by an Umpire, member of the opposing team, Club Official, Association Official or Scorer for disciplinary action, using the following procedure:

i. The umpire, member of the opposing team, club official, Association Official or scorer shall notify the captain and/or the offending person

verbally as to the nature of the report.

ii. He/she shall also note the name(s) of the offending person/s and the alleged offence in both score books where appropriate. In addition should the person making the report not be an appointed official umpire the details of the report must be conveyed by phone to the Association Administrator within twenty-four (24) hours of the completion of the days play.

iii. The Association Administrator shall be notified within twenty-four (24) hours of the offence so the Protests, Disputes and Appeals Board can be convened no later than the Wednesday following the completion of the game.

iv. A copy of the report documents shall be handed to each of the P&D members and the reported player/s by the Convenor prior to the commencement of the P&D hearing and/or forwarded to P&D members and relevant Clubs prior to the hearing as appropriate.

v. If satisfied that extenuating circumstances existed, the Protests, Disputes and Appeals Board may proceed with the reported case.

b. If any person reported under these rules is unwilling or unable to attend a board hearing on a specified date, or fails to tender written evidence in the form of a Statutory Declaration, that person will be automatically suspended until such time as the board be next convened to hear a case. At that time the board may suspend the person until such time as is convenient for the board to meet, and the case be resolved under Rule 62.

c. Any club that is required to attend a board hearing and is unable or unwilling to attend on the specified date, will be fined \$500.00, unless at the next sitting of the board they can show good reason for lack of attendance.

d. In the event the scheduled hearing following the game falls on a public holiday, the Executive may re-schedule the hearing to a later date.

64. Cautions

a. The umpire(s) may issue a caution to any player who has committed a minor breach of the code of conduct, spirit of cricket or the playing rules of the SMCA in a club competition match.

b. The umpire shall notify either the captain, club official or the player at the time of the offence. The umpire shall request the notified person to sign the Player Caution Form to signify his notification of the caution.

c. Refusal to sign the Player Caution Form will invoke an immediate two match suspension on the player cautioned and also the team captain.

d. The umpire shall submit the Player Caution Form to the Association Administrator before Sunday evening at 6.00pm by fax or email or verbal notification following the completion of the game. At this time the Association Administrator will register the caution and confirm to the offending players club of that registration.

e. There shall be no appeal against the first caution issued by an association

umpire. If a player receives a second caution within a period of 12 months from the date of a previous caution the player will be suspended from the next two club competition matches for which he is eligible. Any player receiving a third caution within a period of 12 months will automatically receive a doubling of the previous two match penalty and a doubling of any penalty for each subsequent caution received.

f. There shall be no appeal against the first caution issued by an association umpire. If the player receives a second caution the player may accept the penalty or may appeal the second caution and refer the matter to the Protests, Disputes and Appeals Board. The Protests, Disputes and Appeals Board have the option to suspend the player (if found guilty) for the prescribed period or greater if appropriate.

g. Any appeal is subject to appeal conditions in the By-Laws (67.a through to and including 67.h)

h. At the completion of the match where a player has been issued with a second caution, the player and or his club must advise the umpire of their intent to defer the matter to the P&D or have the automatic two match penalty apply. The umpire is to record this advice on the Player Caution Form and notify the Association Administrator. If the player or his club does not advise the umpire, the Association Administrator will apply the automatic two match penalty. Any player receiving a third caution during the same season will automatically receive a doubling of the previous two match penalty and a doubling of any penalty for each subsequent caution received.

i. The Caution system applies only to games that have an official SMCA sanctioned umpire appointed by the Umpires Advisor and does not dilute the umpire's ability to report a player for any offence as deemed outside the spirit of the game and the laws of cricket.

j. Where there is no official umpire/s and the two participating teams provide their own umpires the Caution system does not apply.

65. Prescribed penalties

a. Any player reported may elect to accept the minimum prescribed penalty for the offence which that player is reported by notifying the Association Administrator prior to 6.00pm on the Sunday night after the completion of the game in which the player was reported. If the game is completed on the Sunday the notification will be by 8.00pm. This does not dilute the right of the association to reject this acceptance and have the matter heard by the P&D if it deems appropriate to have the matter heard.

b. Reportable offences:

Equipment abuse, excessive appealing and dissent towards an umpire's decision, sending a batsman off by pointing or gestures when a wicket has fallen One match ban

Threatening or intimidating behaviour towards an umpire, official or player including verbal abuse, running aggressively towards a batsman or non striker when a wicket has been taken, vilification of a minor type, attempted

assault or light contact with another player Three match ban

All other breaches of the Code of Conduct are to be heard by the P&D at a properly convened hearing.

c. In all cases penalties involving suspension should be taken to imply suspension from all matches conducted under the auspices of the SMCA and affiliated cricket bodies during the period of the suspension. The Administrator will advise Clubs as to the inclusive dates of the suspension, as determined by the P&D.

d. If a player, who has been found guilty of an offence in the past, is found guilty of another offence then his past indiscretions will be taken into consideration in the penalty handed down at the P&D. If no offence has been committed in the previous five years the penalty will be a standalone penalty based on the P&D finding of a guilty verdict in the current case before the P&D and be based on current guidelines.

66. Other disputes

a. If any dispute shall arise between one club and another club, or between a member of a club and the committee of such club, it may be referred to the Protests, Disputes and Appeals Board. The club or person aggrieved shall give notice to the Association Administrator, in writing, setting forth the grounds of the dispute or difference, which has occurred.

b. Any club which has been suspended, expelled or upon which a fine or penalty has been imposed or any person who has been suspended, fined or penalised by the Association without recourse to the Protests, Disputes and Appeals Board for any offences under these rules shall have the right to appeal to the Protests, Disputes and Appeals Board. Notice of such appeal, signed by the appellant and stating the grounds upon which it is made, must be delivered to the Association Administrator within seven (7) days from the time that the club or person shall have received notice of such fine, suspension, penalty or refusal of permit, or the name of such person as defaulting member has been furnished to the Association. All conditions covered in this by-law are also subject to By-Laws 67.a, 67.b & 67.c

c. Any appeal will require a deposit of \$100.00 which may be forfeited if the appeal is deemed frivolous, vexatious, groundless or lost.

d. All penalties/findings and board proceedings concerning other disputes are covered by previous regulations.

67. Appeals Tribunal

a. Any person or club affected by a decision of the Protests, Disputes and Appeals Board shall have the right of appeal back to that Board provided one of the following applies:

b. That new evidence can be provided; this specifically precludes evidence that was given at a previous sitting and upon which a club believes not enough weight was placed.

c. It is the responsibility of the defendants to present a full case when given

the opportunity to do so. If new witnesses are to be presented they must show reason why they were not available to present that evidence at the initial hearing.

d. There has been an incorrect interpretation of the Constitution and its Bylaws.

e. An appeal against a decision of the Protests, Disputes and Appeals Board shall be lodged in writing with the Association Administrator who shall place such appeal before the Board. In every case of appeal to the Board under these rules, the club or person making such appeal shall deposit with the Association when lodging such appeal, the sum of \$100.00, which shall be forfeited to the Association if it be decided by the Protests, Disputes and Appeals Board that such protest, appeal or reference was frivolous, vexatious, groundless or is lost.

f. Any appeal against a decision of the Protests, Disputes and Appeals Board must be lodged within 24 hours and the appeal, where necessary, be heard before the next playing date.

g. The executive's representative, may make a submission to an appeal or hearing before the board;

i. before a plea is entered if they wish to make a submission on evidence or

ii. before final submissions are heard if they wish to make a submission on character

iii. or possible penalties.

h. The result of any appeal to the Board shall be final.

SMCA FINANCIAL BY-LAWS & FINES

68. Financial By-Laws

a. Any club failing to pay the 'Club Affiliation Fee' by the due date Constitution Rule 10.1.1, shall not be entitled to any points earned in any matches, in any grades in which the offending club may have played, or may be currently playing in, prior to the receipt by the Treasurer of the said "Club Affiliation Fee".

b. Any club failing to pay the 'Team Affiliation Fee' by the due date Constitution Rule 10.1.2, shall not be entitled to any points earned in any grades in any matches, in which the offending club may have played, or may be currently playing in, between the date on which the said 'Team Affiliation Fee' was due and the date on which the said fee was received by the Treasurer.

c. When the association treasurer becomes aware that a club will be penalised through not complying with any of these rules, then that official

shall immediately contact the Club President or Secretary and advise them of the impending penalty. Such contact shall be immediately confirmed in writing by the Association Administrator. Constitution Rule 10.3.

d. The financial year of the Association shall end on the 30th April each year.

e. Any club withdrawing the nomination of a team or teams subsequent to the date set at the Annual General Meeting shall be fined in accordance with By-Law 69.4. (Refer also By-Law 68.f).

f. Any team withdrawn must be the lowest grade fixtured for that club for that season.

g. Where a Club forfeits a game in any grade, they will be fined the sum of fifty dollars (\$50.00) for the first offence with this fine doubling with any subsequent offences. Where a team forfeits two games consecutively or three games in any one season in any one grade, the Association may order the withdrawal of the team from the competition, and the Club will be fined an additional one hundred dollars (\$100.00). The Clubs forfeited against to be compensated by one hundred dollars (\$100.00) for lost revenue and to reimburse their players.

h. Where exceptional circumstances existed, the Executive has the discretionary power to waive the above fines.

i. All monies shall be paid to the Treasurer within 35 days of the date of invoice. Except the months of February and March. An invoice will be issued to advise the club of money owed. Any club neglecting to pay by the due date, as shown on the invoice, shall be disqualified from taking part in any matches until the money is paid.

j. All clubs must be financial prior to the commencement of all finals, and the 30th April each year.

k. Any outstanding monies due by a club as a result of a misdemeanour incurred by one of their Junior sides shall not incur disqualification or loss of game points, but shall incur, instead, an additional monetary fine, which shall be paid within a further 14 days. Failure to pay both outstanding fines by the due date will result in disqualification until all monies are paid.

l. All payments by the Association shall be made by cheque. Cheques are to be signed by any two of the Association Treasurer, President and one (1) other elected Executive member.

m. Any member of the Association may inspect the books of accounts of the Association at any Association Council or Executive Meeting, providing that twenty four (24) hours notice, in writing, be given to the Treasurer.

n. Honorariums shall be fixed and authorised for payment at the Annual General Meeting.

o. Proposed remuneration for contracted staff is to be detailed in the budget presented at the Annual General Meeting.

p. A fine in accordance with By-Law 69 may be imposed in respect of any offence committed under these rules. In cases where no specific fine or penalty is prescribed in the Constitution the Executive is empowered to prescribe the penalty.

q. Where there is a fine provided for in the By-Laws that fine provided for in By-Law 69.11 and 69.12, that fine will be doubled and then remain at this amount for any offence occurring after this.

69. Fines

Rule	Description	Penalty
1	Non-return of office bearers to the Association at or before the Annual General Meeting	\$100
2	Non-attendance of member club at a General meeting - first occurrence	\$50
3	Non-attendance of member club at General meeting - second consecutive occurrence	\$100
4	Withdrawal of team after nomination (per team)	\$200
5	Failure to follow correct clearance procedures	\$50
6	Playing an unregistered or unqualified player (per player)	\$50 & loss of game/points
7	Playing a player in a grade in which that player is not entitled to play (per player)	\$50 & loss of game/points
8	Late submission of completed match report - 8pm Monday	\$100
9	Late submission of completed match report - not submitted within five (5) days after the completion of the match	Loss of game/points
10	Non-return or late return of captain's report on umpire -8pm Monday	\$20
11	Forfeiture of game - first offence doubling with any subsequent offence to a maximum of \$100.00	\$50
12	Late notification of forfeiture	\$50
13	Failure to notify of forfeiture	\$100
14	Failure to return trophies by completion of last qualifying round of fixtures	\$50
15	Players wearing incorrect attire (per player)	\$20
16	Inadequate pitch or ground markings (home team)	\$50
17	Failure to advise of venue change	\$50
18	Any other contravention of Association rules or by-laws	\$50

SMCA ASSOCIATION AWARDS BY-LAWS

70. Pennants and Trophies

a. Finals shall be played in accordance with Bylaw 8 and each team winning a grade final shall be awarded the official Association trophy, pennants and individual medallions to the winning teams and the umpires, for that particular grade. Association trophies so awarded shall be held and retained in safe custody by the winning club until the completion of the qualifying rounds of the following season.

b. Clubs are required to return Association Trophies to the Association Administrator by the completion of the last qualifying round of fixtures. Clubs that fail to do so shall incur a fine of fifty dollars (\$50.00), per trophy outstanding, after the due date. Refer By-Law 69.13.

71. Individual awards

The Association Administrator shall determine the winners of individual trophies from the information entered on MyCricket. The onus is on the clubs to make sure it is correct.

72. Batting averages and aggregates

To qualify, batters must have played at least eleven (11) fixtured days in that grade and have scored a minimum of two hundred (200) runs.

73. Bowling averages and aggregates

To qualify, bowlers must have played at least eleven (11) fixtured days in that grade and have taken a minimum of twenty (20) wickets in the Senior Competition or fifteen (15) wickets in the Junior Competition. Junior grades may have trophies for bowling aggregate.

74. Club championship

On Completion of the qualifying rounds, each season, the Club Championship awards shall be decided in accordance with the following:

a. To be eligible for either award each club must have at least three teams participating in the relevant competition.

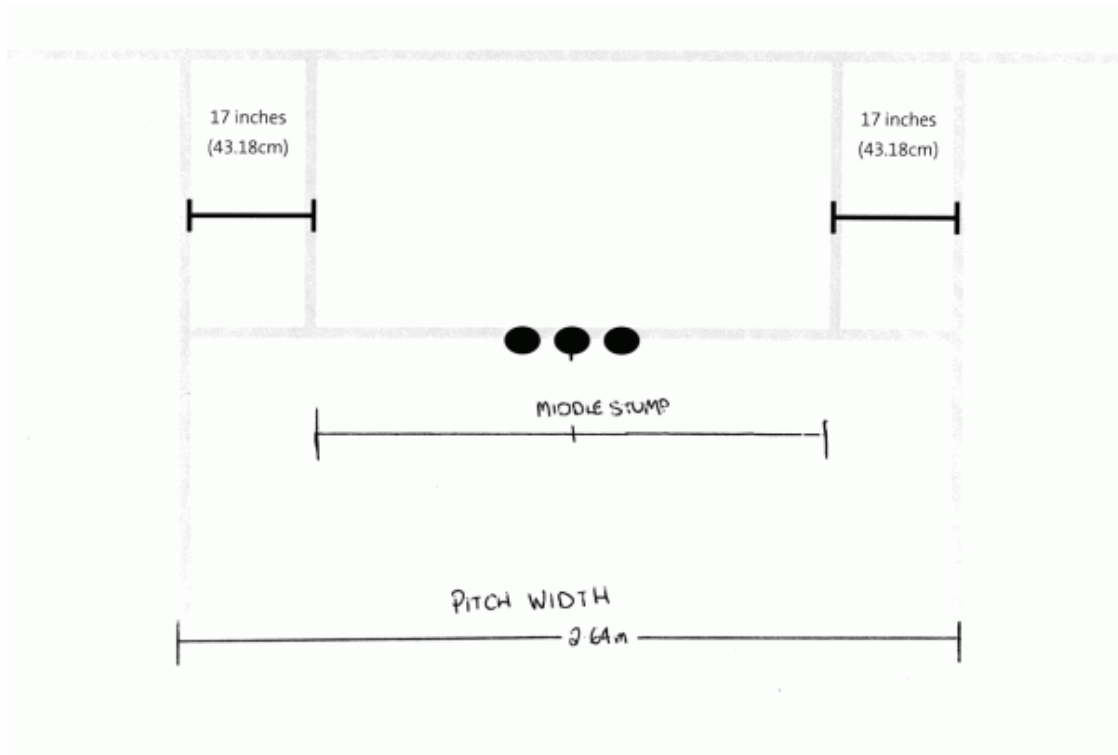
b. The formula for calculation of the championship is:

Points scored for each team in a club (as per the current ladders) are then divided by the number of matches played by each team.

The points are then added across each team in a club, then divided by the total number of teams in the club to give the total for that club.

c. In the event of a tie between two or more clubs, then the club whose top side is closest to top position of the First Grade in seniors shall be the winner of the Senior Club Championship and the club whose top junior side is closest to top position shall be the winner of the Junior Club Championship.

Annexure A



Annexure A